Cutwidth in Tournament and Applications GROW

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The graph minor is a well-quasi-ordering for graphs

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Does there exist a better WQO relation for digraphs?

	Undirected Graph	Semi-Complete Digraph	
WQO Relation	Graph Minor	Digraph Minor	Immersion
Width Measure	Treewidth	Pathwidth	Cutwidth

	Undirected Graph	Semi-Complete Digraph	
WQO Relation	Graph Minor	Digraph Minor	Immersion
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During this talk, we focus on Immersion and Cutwidth.

Relation: Immersion Width Measure: Cutwidth Some Properties

Immersion and Cutwidth

- Relation: Immersion
- Width Measure: Cutwidth
- Some Properties

2 Cutwidth in Tournaments

3 Applications

Relation: Immersion Width Measure: Cutwidth Some Properties

Immersion

An immersion μ of H in D satisfies

• $\forall u \in V_H$, $\mu(u)$ is a distinct vertex of V_D

Vertex injection



Relation: Immersion Width Measure: Cutwidth Some Properties

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- $\forall uv \in E_H, \ \mu(uv) \in \{\mu(u) \rightarrow^* \mu(v)\}$

Vertex injection Arc injection



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•
$$\forall uv \in E_H, \ \mu(uv) \in \{\mu(u) \rightarrow^* \mu(v)\}$$

•
$$\forall uv, u'v' \in E_H, \mu(uv) \cap \mu(u'v') = \emptyset$$

Vertex injection Arc injection Disjoint paths



Relation: Immersion Width Measure: Cutwidth Some Properties

Vertex ordering and cuts

$$\pi = (v_{\pi(1)}, ..., v_{\pi(n)}) \text{ is an ordering of } V.$$

$$\pi[i] \text{ contains the first } i \text{ vertices of } \pi$$

• The *i*th cut of π is: $E_{\pi}[i] = \{uv \in E \mid u \in V \setminus \pi[i] \text{ and } v \in \pi[i]\}$



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• The *i*th cut of π is: $E_{\pi}[i] = \{uv \in E \mid u \in V \setminus \pi[i] \text{ and } v \in \pi[i]\}$ • $uv \in E_{\pi}[i]$ is a backward arc for π since $v <_{\pi} u$.



Relation: Immersion Width Measure: Cutwidth Some Properties

Cutwidth

Cutw

Cutw

idth of
$$\pi$$
: $cw(D,\pi) = \max_{\substack{0 \le i \le n}} |E_{\pi}[i]|$
idth of D : $cw(D) = \min_{\pi} cw(D,\pi)$



Relation: Immersion Width Measure: Cutwidth Some Properties

Some Properties

- Cutwidth-0 = Directed Acyclic Graph
- Cutwidth \in NP-complete
- Cutwidth is closed under Immersion

Semi-complete and tournaments Strong known results Computing Cutwidth Certificate and Obstacle

Immersion and Cutwidth

- 2 Cutwidth in Tournaments
 - Semi-complete and tournaments
 - Strong known results
 - Computing Cutwidth
 - Certificate and Obstacle

3 Applications

Semi-complete and tournaments Strong known results Computing Cutwidth Certificate and Obstacle

Semi-complete digraphs and tournaments

D is semi-complete if:

- it is simple (no self-loop, no multiple arc)
- for every distinct $u, v \in V$, uv or vu is in E.



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Strong known results

Chudnovsky and Seymour 2011

Immersion is WQO for semi-complete digraphs.

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Strong known results

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Immersion is WQO for semi-complete digraphs.

Chudnovsky, Fradkin and Seymour 2012

Given a fixed digraph H and given a semi-complete D as input, testing whether there exists an immersion of H in D is FPT with parameter |V(H)|.

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Cutwidth in Semi-Complete

 $\pi \in V^-$ if $\forall u, v \in V, d^-(u) < d^-(v) \Rightarrow u <_{\pi} v$.

Alon, Lokshtanov and Saurabh 2009; Pilipczuk 2013

- $\pi \in V^- \Rightarrow cw(D,\pi) \leq 16cw(D)^2 + 10cw(D) + 1$
- Cutwidth in Semi-complete \in FPT sub-exponential

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Cutwidth in Semi-Complete \in NP-Hard? And-Composition + NP-Hard \Rightarrow no polynomial kernel

Linear approximation?

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Cutwidth in Tournament

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My Observation

•
$$\pi \in V^- \Rightarrow cw(T,\pi) = cw(T)$$

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• Cutwidth in Tournament $\in P$



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c-Certificate

A *c*-certificate is a couple (L, R) of disjoint vertex sets s.t.:

• $\max\{|L|, |R|\} \le c \le E(R, L)$

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$$\max_{u \in L} d^-(u) \leq \min_{v \in R} d^-(v)$$

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 $cw(T) \ge c \Leftrightarrow T$ contains a *c*-certificate

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c-Obstacles

Lemma : existence of small obtacles

If $cw(T) \ge c$, T contains an induced subtournament T' s.t.:

- $\mathit{cw}(\mathit{T'}) \geq \mathit{c}$; same c -certificate
- $|V_{\mathcal{T}'}| = O(c^2)$; all constants are small

Moreover, one can find a *c*-obstacle $T' \prec_s T$ in polynomial time.

1-obstacle = triangle; all 2-obstacles have 5 vertices.

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Conjecture : $|V_{T'}| = O(c)$

1 Immersion and Cutwidth

2 Cutwidth in Tournaments

3 Applications

- Cutwidth problems
- FPT Algorithm for Semi-complete
- Branching Algorithm for Tournaments
- Further Works

Cutwidth problems FPT Algorithm for Semi-complete Branching Algorithm for Tournaments Further Works

Cutwidth problems

Inputs : A digraph D = (V, E) and an integer k as parameter

Cutwidth problems FPT Algorithm for Semi-complete Branching Algorithm for Tournaments Further Works

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c-CUTWIDTH VERTEX DELETION (*c*-CVD)

Outputs : $\exists W \subseteq V, |W| \leq k, cw(D/W) \leq c$.

Introduction Cutwidth pr Immersion and Cutwidth FPT Algorit Cutwidth in Tournaments Applications Further Wor

Cutwidth problems FPT Algorithm for Semi-complete Branching Algorithm for Tournaments Further Works

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Cutwidth problems FPT Algorithm for Semi-complete Branching Algorithm for Tournaments Further Works

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Note:

- 0-CVD = FEEDBACK VERTEX DELETION
- 0-CAR = FEEDBACK ARC SET
- CAR ⇔ CUTWIDTH ARC DELETION + keep semi-complete structure.

Cutwidth problems **FPT Algorithm for Semi-complete** Branching Algorithm for Tournaments Further Works

FPT algorithm for Semi-Complete



Introduction Cutwidth in Tournaments Applications Further Works

FPT Algorithm for Semi-complete

FPT algorithm for Semi-Complete



- + Recall that:
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 - Finite number of minimal No-Instances. \Rightarrow

FPT algorithm for Semi-Complete



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 - \Rightarrow *c*-CAR in Semi-Complete \in FPT non-uniform.

FPT Algorithm for Semi-complete

FPT algorithm for Semi-Complete

c-CAR is closed under immersion



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 - Immersion is WQO for semi-complete digraphs.
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 - Testing if H is immersed in a semi-complete input D is FPT.

 \Rightarrow *c*-CAR in Semi-Complete \in FPT non-uniform. $O^*((c+k)^{O(c+k)})$ -time dynamic programming for c-CARS.

Branching Rules for *c*-CVD in Tournament

If T contains a c-obstacle T', $\forall u \in V_{T'}$ branch on (T/u, k-1).

c-CUTWIDTH VERTEX DELETION IN TOURNAMENT admits an $O^*(c^{2k})$ -time branching algorithm.

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Branching Rules for *c*-CAR in Tournament

If *T* contains a *c*-obstacle *T'* with *c*-certificate (*L*, *R*), $\forall uv \in E_{T'}$ s.t. $\{u, v\} \cap (L \cup R) \neq \emptyset$, branch on $(T[\overline{\{uv\}}], k-1)$.

c-CUTWIDTH ARC REVERSAL IN TOURNAMENT admits an $O^*(c^{3k})$ -time branching algorithm.

Further Works

- Cutwidth Complexity:
 - NP-Hardness for semi-complete digraphs?
 - Linear Approximation?
- Improving what we have already done:
 - O(c)-sized c-obstacles? c-obstacles for semi-complete?
 - Complexity for the described cutwidth problems? *Sub-exponential for FAST*

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 - Similar results for Pathwidth and Digraph Minor?

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Thanks for your attention.